
BE-COMs Project

CONTAMINATION LAB

Date: 4th October 2023

Interviewer/Moderator: Emilio Sola + Rosario Ramírez

Main objectives of the action and target:

Maude will involve professional staff from different fields of the educational sector.

We will invite key players of the sector and stakeholders:

teachers, school staff, trainers, entrepreneurs, companies providers of educational content, employment consultants, some student, staff from VET private organizations and workers of public formative programs devoted to improve capacities of workers or focused on the needs of unemployed persons.

Participants CL: between 8 and 10.

Duration: up to 4 hours.

CL OUTLINE

The main aspect of the CL is its heterogeneity and the different competences of the participants

WELCOMING (5 minutes)

- Thank people for coming, introduce yourself as trainer and moderator (5 minutes).

INTRODUCTION (about 15 minutes)

- Brief introduction about the aim of the Contamination Lab, i.e. overview of the project with a focus on the objectives: Best practice is defined as a method, technique or process that describes the most effective and efficient way to obtain the desired result. Through experience and research, best practices are shown to have a sustainable impact on the organization's performance and are transferable to various contexts. So we aim to reach the project's targets through that output.
- Contamination Lab also aims to help teachers, trainers, students in the development of new ideas, methodologies and educational settings through the comparison between different experiences.
- It is open to teachers, trainers, school and university students interested in the career of teachers and trainers with the aim of fostering virtuous collaborations between traditionally distant systems and organizations.
- The Lab is going to promote the bringing together and training of the participants who can interact, find collaborators and work together in spaces that can be adapted to suit participants' needs.
- The Contamination lab aims at enhancing participants' creativity and supporting creative and sustainable ideas on IT
- It also allows participants from different disciplinary fields to get to know each other and work together on Digital Era, developing their IT competences, along with planning, organizational, and communication capabilities. You can elaborate on the project abstract (5 minutes).
- Give ground rules (e.g. no right or wrong answers, only differing points of view; one person speaking at a time, you don't need to agree with others, but you must listen respectfully as others share their views, etc.) and ask to record (5 minutes).
- Ask participants to briefly introduce themselves (10 minutes total: name and job title).

DISCUSSION (it is important that *everybody* takes part in it!): brief theme presentation 5'

QUESTIONS (based on their realities): needed competences, past initiatives, future perspectives

ORGANIZATIONAL CONTEXT:

- What are the specific characteristics of the school context/organization in which you work?

(General overview, resources, limitations; internal strengths and areas of improvement, opportunities or threats/risks from the external environment) (10 minutes).

CHANGES IN THE WORLD OF WORK

- Given the dramatic mismatch between job supply and demand, the growing proportion of young NEETs (Not in Education, Employment or Training), and the complexity of transition paths, let the group discuss: What are the areas of evolution of the training profile in which you teach? What are the difficulties that young people encounter in the transition to working life? (10 minutes).

COMPETENCES

- In your opinion, which e-competences should be developed to fill this mismatch, and how (i.e. school courses, traineeship etc.)? (15 minutes).

- How can schools enhance the digital culture and citizenship of young people? (10 minutes).

RETHINKING THE EXPERIENCE

- How can your professionalism and/or the methodologies and tools you adopt help students develop these skills and enter the World of Work better and faster ? What can be shared as good practice? What are the critical issues? (15 minutes)



Do you know good practices/examples to share, or failures to learn from?

DEBRIEFING AND CONCLUSION (about 30 minutes)

5. Give a brief summary of what emerged from the CL and comment. Discuss it with the group. (25 minutes).

6. Thanks participants (5 minutes).